



# Education and Human Development Journal

## Content

**The Enchantment of TikTok as Gen Z Creativity Place in SMA Negeri 2 Surabaya's Batik Motifs  
Online Exhibition**

Condro Wiratmoko, Muchammad Bayu Tejo Sampurno

**An Analysis of Learning Steps on The Teacher's Lesson Plan Based on Scientific Approach**

Muawwinatul Laili, Mufidatul Aliyah

**Application of Project-Based Models in Fine Arts Learning Through Class Exhibitions as a Place  
For Creative Processes and Art Appreciation at University**

Ratih Asmarani, Pance Mariati

**Creating Sensation of Learning in Classroom: Using 'Gather Town' Platform Video Game-Style  
for Virtual Classroom**

Tira Nur Fitria

**Reflection of Methodologies of Educational Research: Does Action Research Experienced by the  
Students Affect Learning Development and Shifted Mindset on Research of Education?**

Abdul Halim, Wei-Shan Chang

**Postgraduate Work Performance of Universitas Negeri Surabaya During The Covid-19 Pandemic  
Period**

Suparji, Aisyiah Endah Palupi, Mochamad Firmansyah Sofianto

**Implementation of The Kirkpatrick Evaluation Model in Balai Diklat Keagamaan Banjarmasin**

Jadwa Amalia

**Assessing The English as a Foreign Language (EFL) University Students' Critical Thinking**

Ruqoyyah Amilia Andania, Syafi'ul Anam, Pratiwi Retnaningdyah, Mohammad Romadhoni

**Development of Dakon Game Interactive Ebook Media on Mathematics Learning for Elementary  
School Students'**

Aisyah Nur Afifah Maulidiyyah, Nafiah